## City of La Vernia ZONING BOARD OF ADJUSTMENT

City Council Chambers of La Vernia City Hall 102 E. Chihuahua Street, La Vernia, Texas 78121 March 19, 2014 1:00 p.m.

## **AGENDA**

- 1. Call to Order
- 2. Pledge of Allegiance and Invocation
- 3. Discussion

Discuss and consider action on a variance petition from Joseph Farmer requesting a variance from the La Vernia Code of Ordinances Chapter 38, Article IV, Section 38-208, to allow for a reduction of the setbacks on the property located at 105 Alexandria, Silverado Hills Subdivision, Lot 10, Block 4, La Vernia, TX 78121.

- Applicant Presentation
- B. Staff Presentation
- C. Comments by Proponents and Opponents
- D. Applicant Rebuttal
- E. Question and comments by Board Members
- 4. Deliberation and Board Determination
- 5. Adjournment

The Zoning Board of Adjustment for the City of La Vernia reserves the right to adjourn into executive session at any time during the course of this meeting to discuss any of the matters listed above, as authorized by the Texas Open Meetings Act, Texas Governmental Code §551.071 (Consultation with Attorney), §551.072 (Deliberations about Real Property), §551.073 (Deliberations about Gifts and Donations), §551.074 (Personnel Matters), §551.076 (Deliberations about Security Devices), and §551.086 (Economic Development), and any other provisions under Texas law that permits a governmental body to discuss a matter in closed executive session.

I, the undersigned authority, do hereby certify that the above Notice of Meeting of the governing body of the above named La Vernia Zoning Board of Adjustment is a true and correct copy of said Notice and that I posted true and correct copy of said Notice on the bulletin boards, of the City Hall of said City of La Vernia, Texas, a place convenient and readily accessible to the general public at all times, and said Notice was posted on March 14, 2014 at 5:30 P.M. and remained so posted continuously for at least 72 hours proceeding the scheduled time of said meeting.

ANGELA CANTU, City Secretary